

BUZZZ!

THE MEGA QUIZ



⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation 2 system.
Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

Buzz!™: The Mega Quiz Tips and Hints

Game Hint Guide Information

PlayStation Underground Game Guides For free hints and tips visit us at www.us.playstation.com.

Sign up and become a member of the PlayStation Underground and access free hints, tips, and cool moves for games published by Sony Computer Entertainment America.

No hints will be given on our Consumer Service/Technical Support Line.

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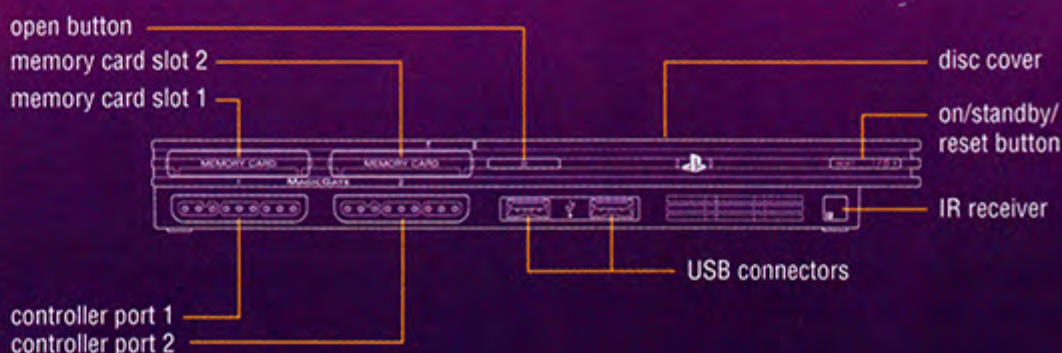
Call this number for technical support, installation or general questions regarding PlayStation®2 and its peripherals. Representatives are available Monday – Saturday 6AM – 8PM and Sunday 7AM – 6:30PM Pacific Standard Time.

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SETTING UP



Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the **Buzz!™: The Mega Quiz** disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

MEMORY CARD (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

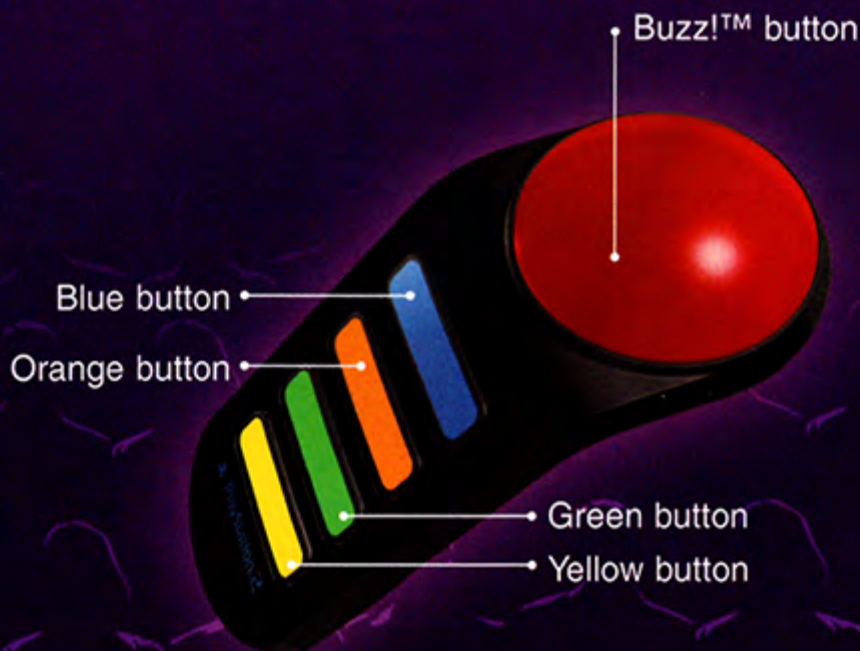
Buzz!™: The Mega Quiz features an autosave function that saves progress after a save game file has been created. At certain points during the game, a "Save" icon will be displayed on-screen indicating that progress is being saved. While the icon is on screen, **DO NOT** remove the memory card (8MB)(for PlayStation®2) or turn off your console.

USING THE BUZZ!™ BUZZERS

Before turning the power on, hold the USB connector for the Buzz!™ Buzzers with the USB mark facing up, and securely insert the USB connector into either USB connector on the front of the console.

Buzz!™: The Mega Quiz supports up to two sets of Buzz!™ Buzzers, allowing up to eight players to compete in certain game modes. To play with between five and eight players, ensure that one set of Buzz!™ Buzzers is correctly connected to each of the USB connectors on the front of the console.

CONTROLS



GETTING STARTED

The following on-screen message will be displayed when playing **Buzz!™: The Mega Quiz** for the first time with a memory card (8MB)(for PlayStation®2) inserted into MEMORY CARD slot 1:

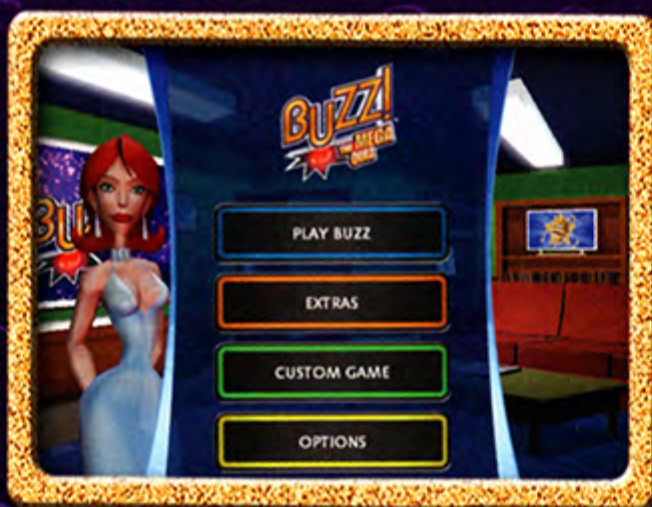
"No Buzz!™: The Mega Quiz saved data present on memory card (8MB)(for PlayStation®2) in MEMORY CARD slot 1."

Press the orange button to select **"Continue"**, and then either press the blue button to select **"yes"** to enable the autosave feature or press the orange button to select **"no"** to disable the autosave feature. Enable the autosave feature to automatically save **Buzz!™: The Mega Quiz** data and information to memory card (8MB)(for PlayStation®2).

CAUTION: do not insert or remove a memory card (8MB)(for PlayStation®2) after start-up as this may cause data to be overwritten.

Press the blue button to continue and an introductory video sequence will then be displayed. Press any Buzz!™ Buzzer button to skip the video sequence and access the Main Menu.

MAIN MENU



Okay! Now that you are all set up and raring to go, it's time to get a quick touch-up from Vanessa — our resident make-up artist — before heading down to the Buzz!™ studio floor to get in front of our cameras.

Roger — our longest-serving cameraman — will make sure he gets your best side, but feel free to strike a pose for him, and then it's on with the show...

As ever, my glamorous assistant Rose will be on hand to guide you through the show's rules and regulations — so listen very carefully to what she has to say and don't be put off by the studio's bright lights and razzle-dazzle!

Speaking of razzle-dazzle, please allow me to introduce myself — my name is Buzz and I'm the dashing and debonair, suave and sophisticated, smart and sassy host of **Buzz!™: The Mega Quiz**. As quizmaster, it's my job to pose the questions; and it's your job to come up with the answers to prove that you are either a smarty pants or just plain pants! And by the look of you, I know which one my money's on...

But seriously... welcome to my show, welcome to **Buzz!™: The Mega Quiz**, now get ready to buzz in when you know the answer...

PLAY BUZZ!™

Here at Buzz!™ HQ, "variety" is the name of the game and there are so many ways to experience the mega quiz challenge. But before Jenni the director shouts "lights, camera, action", let me explain one or two things about **Buzz!™: The Mega Quiz** to get you up and running.

First of all, press the blue button on the Main Menu to access the "Play Buzz!™" option, then choose either "2-4 Players", "Single Player" or "5-8 Players" depending on how many contestants in your house are clamoring around the TV ready to battle it out in the greatest quiz of all time.

Then choose whether to participate in a "Standard Game", an "Easy Game" or a "Hard Game". The "Hard Game" option may sound like it is solely for hard core trivia buffs, but trust me, it's not just for eggheads and brainiacs — even your Uncle Mike can join in too...

So how long have you got? Well, it's time to choose the length of your game, simply press the blue button to start a Regular Game, or press the orange button to begin a Short Game, or press the green button to begin a Long Game.

You will then get a straight choice between Select Your Contestant and Quick Start.

SELECT YOUR CONTESTANT

There are fourteen wonderful contestants to choose from, and some of them have flown in from around the world just to be here! Who will you choose?

CHOOSE YOUR POSITION

In Multiplayer Mode only, **Buzz!™: The Mega Quiz** is easier to play when you folks at home are in the same position as the contestants in the studio. Pick the podium that best mirrors your position in front of the TV at home by pressing the corresponding colored button on your Buzz!™ Buzzer.

SELECT YOUR CHARACTER

Press the blue button to scroll up and press the yellow button to scroll down through the list of contestants and hit the Buzz!™ button to select a contender. But remember: they don't come with any special talents, they're as dumb or as smart as you make them.

SELECT A COSTUME

You can choose from an awesome array of alternative attire. Simply press the blue button to scroll up and press the yellow button to scroll down to select a different outfit and then press the Buzz!™ button to confirm.

SELECT YOUR BUZZER

Personalize your own buzzer sound, but pick one quickly as you can't have the same buzzer sound as one of the other contestants. My personal fave is the rooster, what's yours?

ENTER YOUR NAME

Use the blue button and the yellow button to highlight a letter and press the Buzz!™ button to select it. Highlight **"DELETE"** and press the Buzz!™ button to fix any mistakes. Remember, this is a family show and we go out at prime time, so keep your name respectable. Once you've entered your name, highlight **"DONE"** and press the Buzz!™ button to take up your position in the studio and get ready to take center stage.

QUICK START

Alternatively, why not choose Quick Start to get the quiz going as quickly as possible? Each player will be assigned a contestant and a buzzer sound at random, and will simply be named 'Player 1', 'Player 2', 'Player...' — well, I could ramble on, but I think you get the idea!

EXTRAS

TEAM PLAY

Got a big group of Buzz!™ fans eager for some quizzing action? Try Team Play for a bit of a different quiz challenge! Divide your contestant friends into preferably equal teams, and they can then take turns to answer questions. Each team has three lives, and a wrong answer costs one life, and the last team standing wins. Team Play Mode has a longer time limit for answers, so get ready for some heated discussions with your teammates.

QUIZMASTER

My agent assures me that I am irreplaceable, but for Quizmaster Mode you get to step into my size 10's and pose your own questions. I realize that I make it all look so simple on TV, but, hey, you'll soon find out that as a Quizmaster you'll need to have nerves of steel, magnetic charisma, accomplished professionalism and a polished screen presence, not to mention devastating good looks, of course!

First of all, you need to decide who is going to be the Quizmaster and who are going to be the contestants. The Quizmaster does not need to select an in-game character, but the contestants must choose their position, character, costume, buzzer sound and name. Then it's on with the show... The game works in pretty much the same way as the other modes, except the Quizmaster gets to ask their own questions! Nice twist, eh? Here's a tip to all you budding Quizmasters out there — prepare your questions beforehand, maybe dig out that big encyclopedia or jump on the internet and search out a few tough ones, like, oh, I don't know, who is the world's favorite quiz show host?

The contestants use their Buzz!™ Buzzers in the same way as in a regular game of Buzz!™, but rather than selecting an answer from those displayed on-screen, they deliver their answer directly to the Quizmaster — whose word is final.

ACTING AS QUIZMASTER

In order to play Quizmaster Mode, a DUALSHOCK®2 analog controller must first be inserted into controller port 1 of your console before commencing play. The controls are very simple and are outlined as follows...

USING THE DUALSHOCK®2 ANALOG CONTROLLER

-  Skip intro/Move on to next question (on contestant screen)
-  End quiz (on contestant screen)
-  Answer is correct
-  Answer is incorrect

Quizmasters, listen very carefully... when it's time for you to deliver your question, make sure to look at the timer in the corner of the screen. The contestants must buzz in before the time runs out, give you an answer and then you let them know if they're right or wrong.

So, after a contestant has buzzed in and answered your question, simply press  if they are correct, or press  if they got it wrong.

By the way, you can press  to end Quizmaster Mode, but the game will continue until there is a clear champion, because at Buzz!™ HQ there always has to be a winner!

QUICKFIRE QUIZ

5-8 PLAYER COMPATIBLE

If you and your friends think you're the fastest when it comes to trivia, Quickfire Quiz Mode could be the game for you. It's also great if you just want to get in the thick of things and face a barrage of questions. Just select the number of questions you want to answer. Choose between 10 and 100.

When the questions are displayed, you have to buzz in as quickly as possible with the answer. Whoever's quickest — and gets the answer right — picks up the most points.

CUSTOM GAME

The "Setup Custom Game" screen will be displayed and this is where you can customize your own quiz show experience by picking the rounds that you excel at.

The left-hand column displays all of the round names, and the right-hand column displays whether or not they are currently selected. Highlight a round and press the Buzz!™ button to select it or deselect it. When finished, highlight "Play Game" and press the Buzz!™ button to continue on to your own personally tailored quiz.

OPTIONS

Press the yellow button on the Main Menu to access the Options Menu, where you can view the Hall of Fame high score records, turn the widescreen setting on or off, and adjust the Save/Load Options, such as turning the autosave feature on or off.

PLAYING BUZZ!™: THE MEGA QUIZ



SINGLE PLAYER MODE

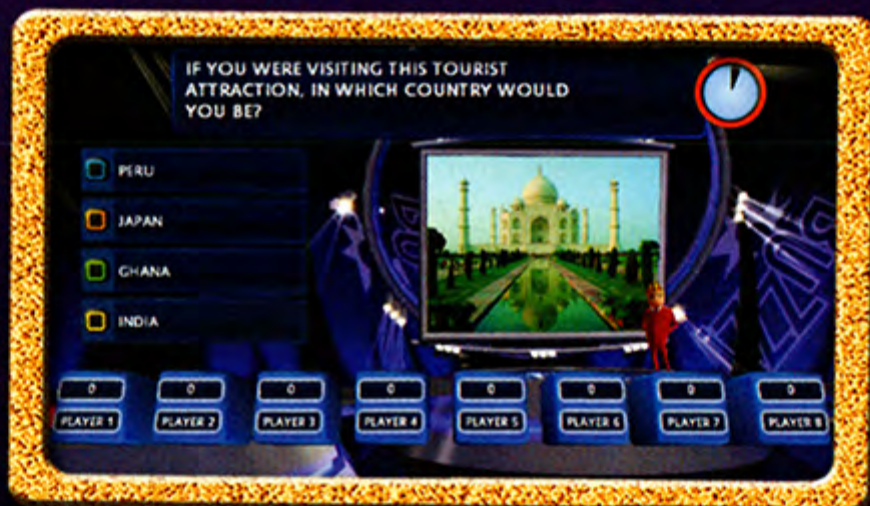
A Single Player game consists of two rounds, namely Time Builder and Hotseat.

TIME BUILDER

In this round, answering questions correctly will build up the amount of time that you will have to gain points in the Hotseat round.

HOTSEAT

Hotseat is the final Single Player round, where you use the time that you accumulated in the Time Builder round to answer difficult questions and score as many points as you can. Be careful though, answer a question wrong and you will lose any points that you have yet to bank!



MULTIPLAYER MODE

With Rose on hand to expertly explain each round's rules, you and your friends will quickly get the hang of our glitzy game show's sophisticated structure. Simply listen to the questions, take note of any picture, video or audio clues, and press the correct buttons on your Buzz!™ Buzzer to choose an answer.

PLEASE NOTE: some rounds are only available in a 1–4 Player game.

Here's a sneak peek at a few of the multiplayer rounds we play in Buzz!™: The Mega Quiz.



POINT PICKER

A great round to kick off with, Point Picker lets you build up some points.



FASTEST FINGER

The quicker you buzz, the more points you'll get.



PIE FIGHT

Answer correctly to punish an opponent with a well-aimed cream pie. Don't splat yourself in the face though...



GLOBETROTTER

Take a trip to far off places via the Buzz!™ jet and test your knowledge on the countries of the world. No passport needed!



POINT STEALER

This is where the competition really does get personal. Get revenge on those that have crossed you in the past — just get the right answer and then decide which of your opponents' points you would like to take for yourself.



THE FINAL COUNTDOWN

Well, this is the final round, folks, so there really is everything to play for. The points that you have amassed during the previous rounds will be converted into bars of time, and with the questions coming super fast, the bars will gradually tick down. Answer a question correctly to temporarily halt the countdown, but when your bar ticks down and totally disappears, you will be eliminated from the competition. If you are really quick with your correct answers then you may well be rewarded with a time bonus, but if you jump in quickly with a wrong answer then you could stand to lose even more time. The object of the round is to be the last contestant with any bar remaining, thus becoming the winner of **Buzz!™: The Mega Quiz**.

THE SCORES SCREEN

During a round, points will be awarded to or deducted from the contestants and then displayed on the Scores Screen, where you can also mock, jeer and sneer at your fellow competitors — press any of the four colored buttons on your Buzz!™ Buzzer to taunt.

PRIZES

Of course, it's not just the taking part, it's the winning that counts. And contestants on **Buzz!™: The Mega Quiz** can look forward to winning fantastic prizes. Nobody leaves the Buzz!™ studio empty-handed, well, almost nobody...

5-8 PLAYER SELECT

As long as two sets of Buzz!™ Buzzers are correctly connected, you'll be able to play a game with up to eight players. Players can choose their position in two sets of four. When it comes to picking a contestant, choosing an outfit, selecting a buzzer sound and entering a name, the first four players will pick first, followed by the rest of the contestants.

EyeToy® USB Camera (for PlayStation®2)

PLEASE NOTE: throughout this manual, the term "EyeToy® Camera" is used to describe the EyeToy® USB Camera (for PlayStation®2).

Sandra and Nadege in the Buzz!™ special effects team are always playing around with new technology when the show is off air. They are a bit clever, those two. If you have an EyeToy® Camera, hook it up as usual following the instructions below and you'll find that sometimes if you don't buzz in to continue at the end of a round, you'll end up on the studio's big screen so we can all see you at home.

USING THE EyeToy® USB Camera (for PlayStation®2)

Holding the USB connector for the EyeToy® Camera with the USB mark facing up, securely insert the EyeToy® Camera's USB connector into either USB connector on the front of the console. The LED power indicator (blue) on the front of the EyeToy® Camera should light up blue to indicate that the EyeToy® Camera is now ready to use. If you encounter difficulties, refer to the instruction

manual for the EyeToy® Camera. Place the EyeToy® Camera on top of, or immediately below your television. Rotate the manual focus ring to focus the camera lens. If your TV is positioned on the floor, simply tilt the EyeToy® Camera for extra elevation. Alternatively, swivel the camera base around to reposition the EyeToy® Camera. Do not move the whole EyeToy® Camera, just tilt it gently and ensure you have enough room to play.

EyeToy® Camera LIGHTING RECOMMENDATIONS

The EyeToy® Camera's ability to detect movement depends upon there being a significant difference in lighting between you and your background. Ideally, you should be lit from the front, as evenly as possible. If your image looks too dark on the screen, switch on all available lighting in the room and point them at you. The red LED on the EyeToy® Camera will flash if the room is too dark.

If your on-screen image looks too bright, draw the curtains and use artificial light instead. Where artificial light is the primary source of illumination, concentrate all available light on you. If possible, avoid low-energy bulbs and fluorescent tubes as these tend to flicker, which may be detected as movement by the EyeToy® Camera. Do not set up the EyeToy® Camera so that it is pointing directly towards a strong light source. Even with daylight providing the primary light source, the introduction of any extra artificial light directed at you, will always be beneficial.



CREDITS



CREATIVE DIRECTOR

David Amor

DEVELOPMENT DIRECTOR

Andrew Eades

PRODUCER

Darren Tuckey

LEAD PROGRAMMER

Paul Brooke

LEAD ARTIST

Ben Lee

LEAD DESIGNER

Jez Harris

ASSISTANT PRODUCER

Dan Croucher

PROJECT MANAGER

Stuart Dodman

LEAD TECHNOLOGY PROGRAMMER

Andy Buchanan

DATA SYSTEMS LEAD

Simon Evers

GAME PROGRAMMING

Chris Jones

Jamie Osborne

Jack Paine

Stuart Woollard

TECHNOLOGY PROGRAMMING

Michael Devereux

Chris Pacey

Scott Rowlands

Steven Smithard

ART TECHNICAL LEAD

Chris Britten

ARTWORK

Robin Butler

Kelly Ford

Jooyoen Lee

Scott Lovelock

Boris Lowinger

Dave Miller

Mark Montague

Volker Pajatsch

Jun Shimoda

Matthew Waddilove

AUDIO

Tim Ansell

CONTESTANT VOICES

Darren Foreman

Chloe Lelliott

DESIGNERS

Tom Froud

Phil Maskell

TESTING

Peter Barnard

ADMINISTRATION

Rachel Adams

Simon O'Hare

Joanna Wigg

ADDITIONAL WORK

Andy Black

Tom Bolton

Valery Carpentier

Andrew Dyson

Jason Fitzpatrick

Darren Foreman

Jeff Gamon

Kass Girach

Toby Goldstone

Adam Mamoany

Pat McGovern

Nick Pelling

Gareth Penn

Dave Weekes

Paul Woodbridge

Sleepydog Ltd

CEO

Toby Moores

CREATIVE DIRECTOR/EDITOR

Mark Hilton

COMMERCIAL DIRECTOR

Stewart Jones

TECHNICAL DIRECTOR

Kevin Hankinson

DATABASE ADMINISTRATOR

Chris King

WEB DEVELOPER

Ian Steel

SUB-EDITORS

Lisa Hilton
Jane Giffard-Tiney
Jenny Alcock

MEDIA-EDITORS

Andrew Davies
Paul Long

QUESTION WRITERS

Jason Currier
Guy Giffard-Tiney
Matthew Hirtes
Elisa Rushworth
Martin Sayers
David Showell
Mark Warner

**Somethin'
Else Ltd****EXECUTIVE PRODUCER /
DIRECTOR FOR
SOMETHIN' ELSE**

Paul Bennun

**SENIOR EDITOR AND
WRITER (GAME DIALOGUE)**

Neil Bennun

SENIOR PRODUCER

Sheila Menon

PRODUCER

Jasmine El Mulki

AUDIO EDITORS

James Miller
Andrej Bako
Alexandre Monnier

MUSIC

Si Begg

STUDIO ENGINEERING

Barry Gardner
John Samuelson

Scripts, voice and audio
treatment by Somethin'
Else Ltd

VOICE ACTORS**Buzz**

Jason Donovan

Rose

Sharon Holm

"Intro Movie CG by
RealtimeUK"
www.realtimeuk.com

INTRO MUSIC

Phil Bush

**HEAD OF MOTION AND
STILL IMAGE
ACQUISITION**

John Flewin,
FOOTAGE.info

**SCE WWS
(Europe)
Production Team****SENIOR PRODUCERS**

Ivan Davies
Greg Duddle

ASSOCIATE PRODUCER

Simon J Smith

**DIRECTOR OF
EXTERNAL
DEVELOPMENT**

John Rostron

**VICE PRESIDENT
EXTERNAL
DEVELOPMENT**

Michael Denny

**SCEA Santa
Monica Studios****PRODUCER**

Petro Piaseckyj

**ASSOCIATE
PRODUCERS**

Emerson Escobar
Jenny Barbour

**DIRECTOR,
INTERNATIONAL
SOFTWARE
DEVELOPMENT**

Barbara House

**DIRECTOR, PRODUCT
DEVELOPMENT**

Allan Becker

**SENIOR VICE
PRESIDENT, PRODUCT
DEVELOPMENT, SCEA,
PART OF SCE
WORLDWIDE STUDIOS**

Shuhei Yoshida

**PRESIDENT, WORLD
WIDE STUDIOS,
SONY COMPUTER
ENTERTAINMENT**

Phil Harrison

**Voiceworks
Productions****DIRECTOR OF
VOICEWORKS
PRODUCTIONS**

Douglas Carrigan

COORDINATOR

Jenae Pash

SOUND ENGINEERS

John Chominsky

Jaimie Seidow

EDITORS

Jaime Seidow

Micah Johnson

John Chominsky

VOICE ACTOR

Trivia Announcer

Rodger Bumpass

SCEA Product Development, First Party Quality Assurance (FPOA)**DIRECTOR**

Ritchard Markelz

TEST OPERATIONS**QA Test Manager**

Jeremy Hunter

QA Supervisors

Andrew Woodworth

Ara Demirjian

Lead Quality Assurance Tester

Chris Johnson

Assistant Lead Quality Assurance Tester

Damon Buteau-Anderson

Lab Technician

Ara Demirjian

Tim Hackl

Contingent Game Test Analysts

Justin Jennings

Brad Rankin

Brian Galicia

Chris DeMelo

Travis Eberle

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QA SUPPORT**Manager**

Ken Kribs

Applications Admin

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PROGRAM MANAGEMENT GROUP**Sr. Manager**

Jim Wallace

Manager, Project Management

Eric Ippolito

Supervisor, Training

Benjamin Forrest

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SCEA Marketing**DIRECTOR, SOFTWARE PRODUCT MARKETING**

Jeff Reese

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SENIOR DIRECTOR, COMMUNICATIONS AND BRAND DEVELOPMENT

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DIRECTOR, CHANNEL MARKETING AND EVENTS

Joby Hirschfeld

SENIOR MANAGER, CHANNEL MARKETING

Bob Johnson

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Kip Roggendorf

EVENTS MANAGERS

Lori Chase

Quinn Pham

**SENIOR MANAGER,
CREATIVE SERVICES**

Jack Siler

**SENIOR CREATIVE
SERVICES SPECIALISTS**

Miguel Godinez

Alicia Beam

Joseph Chan

JM Garcia

**PACKAGING AND
MANUAL DESIGN**

CMB Design

**SENIOR DIRECTOR,
PLAYSTATION NETWORK**

Susan Nourai

**DIRECTOR,
OPERATIONS**

Eric Lempel

**SENIOR MANAGER, WEB
& LOYALTY MARKETING**

Josh Meighen

**LOYALTY ASSOCIATE
MANAGER**

Chris Hagedorn

**WEB CONTENT
PLANNING MGR.**

Dawson Vosburg

**ASSOCIATE PROJECT
MANAGER (OFFICIAL
GAME SITE)**

Trevor Ehle

WEB PRODUCER

Cyril Tano

**SENIOR WEB CONTENT
DESIGNER**

Michael McIntire

SCEA Legal

**DIRECTOR, LEGAL &
BUSINESS AFFAIRS**

Lisa Lunger

CORPORATE COUNSEL

Adam Sullivan

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Suzanne Williams

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Ray Charles

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